

## **Table Game Mat**

### SUBLIMATION

#### **Printing**

When using SubliJet refer to the Sawgrass Print Manager Manual or if using Epson or another brand of ink use the instruction manual provided from the vendor you purchased your ink from. All images should be MIRRORED unless specified below.

#### **Important**

When the image is printed, it may look dull on the paper—this is normal. Trim the image to make it easier to position on your item. Secure your image to the object with heat tape to keep it from slipping or shifting.

When pressing is done, Open the press slowly and gently remove the object and remove the paper (be careful not to let the paper shift across the surface of the object, or you may create a "ghost" image).

#### **Heat Press Setup**

Set your heat press to 360°F. Before pressing, test the pressure. The pressure should be **light/medium**. Ensure that your press has reached 360°F before pressing.

Protect your heat press with at least two pieces of plain paper underneath your substrate and on top of your substrate.

#### **Pressing**

# Press Temperature: 360°F | Press Time 120 seconds Light/Medium Press, Hot Peel

- 1. Place two pieces of plain paper on your heat press.
- 2. Tape imaged sublimation paper to the mat with heat tape. The printable sides should be facing each other.
- 3. Place the mat with taped imaged sublimation paper in heat press with the paper on top.
- 4. Place a piece of plain paper on top.
- 5. Press at **360°F** for **120 seconds**.
  - Note: Do NOT use a Teflon sheet when pressing.
- 6. Once pressing is done, immediately peel off sublimation paper.
- 7. Leave mat to cool on a table.