



PAROPY CL TATTOO PAPER

APPLICATION **I**NSTRUCTIONS

Notes

Recommended Materials Skin

Accessories Required

Computer, Color Laser Printer, Tissues or Towel, Water

Printable side

The printable side is the white glossy coated side.

Storage

Paropy CL Tattoo Paper has an indefinite shelf life when stored at room temperature. Keep away from direct heat, sunlight, and humidity.

Tips

For extra flexibility, cut around the design as close as possible to avoid as much unneeded adhesive on the skin as possible when applied.

instructions/cltattoo.pdf V.06012020

STEP BY STEP

Paropy CL Tattoo Paper will allow image transfer onto skin.

This paper will work in most Oil and Non-Oil Laser Copiers and Printers. It is recommended that you do a test before commercial application.

Step 1

Edit the size an shape of your image. PRINT MIRROR IMAGE

Note: Tattoo paper consists of two sets of papers. Tattoo printing paper and the adhesive paper.

Step 2

Print image on the glossy side of the tattoo paper. *Set the printer settings to 120g or a thicker/heavier paper setting.

Step 3

Attaching the adhesive to the printed sheet. The adhesive is very sticky, try not to touch it with your fingers as it will stick to you. Peel back an inch of the adhesive along the top of the sheet. Attach to printed sheet and slowly combine the two sheets.

Step 4

Press out any air bubbles if they appear. Use a ruler is an ideal tool in this regard.

Step 5

Use a pair of scissors or craft knife to cut out your image. Cut as closely as you can to the image.

Step 6

Peel off the glossy adhesive film from the image (this is the adhesive sheet from Step 4). When you peel off the glossy adhesive film, the adhesive will stay on the image.

Step 7

Place the imaged paper onto your skin. Rub well.

Step 8

Next, wet some tissues or a towel and dab on the tattoo. Dab evenly for around 10 seconds.

Step 9

Once the paper has been wet, the backing paper will slip off easily. Slip off the paper and you will be left with the tattoo image on your skin! Let image dry before touching